

Wenbo Xie

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Education

UCSC, Silicon Valley Extension

- M.S. in Serious Game

University of California, Santa Cruz

- B.A. in Art & Design: Game and Playable Media

Personal Website

- <https://www.manbotse.com/>

Experience

Research Assistant at Analog Joy Club

Oct, 2019 - Present

- About: UCSC Computational Media – Japanese Board Game Research
- Role: Japanese Translator
- Description: Japanese board game translation and localization, including rules and game components.
- Website: <http://analogjoy.club/>

Projects:

Couch Competitive Game: BOOMates

Dec, 2019 – Jun, 2020

- For: UCSC Art & Design: Game and Playable Media capstone project
- Role: Mechanic Designer, 3D modeler and animator
- Team size: 13
- Website: <https://boomates.sites.ucsc.edu/>

Strategy action game: The Oasis

Apr, 2018 – Jun, 2018

- Role: Programmer and Level Designer
- Team size: 4

Endless runner game: Hat in Time

Mar, 2018 – Apr, 2018

- Role: Self-developed

Skills & Abilities

- Experienced in Adobe Photoshop and Illustrator, Autodesk Maya, Blender, Unity, Substance Painter, R
- Proficient in Microsoft Office
- Programming language: Python, JavaScript, C#
- Foreign Languages: Mandarin, Cantonese, Japanese
- A quick learner, team player and have good interpersonal skill as well as strong sense of responsibility